

**AMENDMENTS TO THE CLAIMS:**

This listing of claims will replace all prior versions, and listings, of claims in the application:

**Listing Of Claims:**

Please amend the claims as follows:

1. (Currently Amended) A method for dynamically generating a user interface menu, the method comprising:
  - storing a menu definition file containing data describing one or more menu items to be displayed as the menu;
  - storing a view definition file separate from the menu definition file, the view definition file containing data describing how the menu should appear when displayed;
  - and
  - utilizing the contents of the menu definition file and the view definition file to dynamically generate the menu, wherein the menu definition file and the view definition file are updateable without requiring any modification to an underlying program code for displaying the menu.
2. (Original) The method of Claim 1, wherein the menu comprises an items component for displaying each of the one or more menu items.
3. (Currently Amended) The method of Claim 1 [[2]], wherein the menu further comprises a preview component for displaying a preview corresponding to a currently selected menu item.

4. (Currently Amended) The method of Claim 1 ~~[[3]]~~, wherein the menu further comprises a category component for displaying information corresponding to a group of menu items.

5. (Currently Amended) The method of Claim 1 ~~[[4]]~~, wherein for each of the said one or more menu items the menu definition file stores data identifying a graphic that ~~should~~ to be displayed for the menu item in the items component when the menu item is unselected.

6. (Currently Amended) The method of Claim 3 ~~[[5]]~~, wherein for each of the said one or more menu items the menu definition file stores data identifying a graphic that should be displayed in the preview component when a menu item is selected.

7. (Currently Amended) The method of Claim 1 ~~[[6]]~~, wherein for each of the said one or more menu items the menu definition file stores a text label to be displayed for each menu item in the items component.

8. (Currently Amended) The method of Claim 3 ~~[[7]]~~, wherein for each of the said one or more menu items the menu definition file stores a text description to be displayed for each menu item in the preview component.

9. (Currently Amended) The method of Claim 1 [[8]], wherein for each of the said one or more menu items the menu definition file stores data identifying an action to be performed [[if]] upon receiving a request to execute a selected menu item ~~is-~~ received.

10. (Currently Amended) The method of Claim 1 [[9]], wherein the said one or more menu items comprises at least one of the following: may comprise an item and [[or]] a folder.

11. (Currently Amended) The method of Claim 1 [[10]], wherein the view definition file stores data defining a style to be utilized when displaying the menu defined within the menu definition file.

12. (Original) The method of Claim 11, wherein the style comprises data identifying a background image to be utilized within the items component.

13. (Currently Amended) The method of Claim 11 [[12]], wherein the style further comprises data defining an on screen position for each of the menu items within the items component.

14. (Currently Amended) The method of Claim 1 [[13]], further comprising:  
receiving an updated menu definition file and an updated view definition file;  
[[and]]  
replacing the menu definition file with the updated menu definition file; and  
replacing the view definition file with the updated view definition file.
15. (Original) The method of Claim 14, wherein the updated menu definition file and the updated view definition file are received via a wireless connection.
16. (Original) The method of Claim 14, wherein the updated menu definition file and the updated view definition file are received via a memory device.
- 17.-18 (Canceled)
19. (New) A system for dynamically generating a user interface menu, the system comprising:  
a memory storage; and  
a processing unit coupled to the memory storage, wherein the processing unit is operative to:  
store a menu definition file containing data describing one or more menu items to be displayed as the menu;

store a view definition file separate from the menu definition file, the view definition file containing data describing how the menu should appear when displayed; and

utilize the contents of the menu definition file and the view definition file to dynamically generate the menu, wherein the menu definition file and the view definition file are updateable without requiring any modification to an underlying program code for displaying the menu.

20. (New) A computer-readable storage medium which stores a set of instructions which when executed performs a method for dynamically generating a user interface menu, the method executed by the set of instructions comprising:

storing a menu definition file containing data describing one or more menu items to be displayed as the menu;

storing a view definition file separate from the menu definition file, the view definition file containing data describing how the menu should appear when displayed; and

utilizing the contents of the menu definition file and the view definition file to dynamically generate the menu, wherein the menu definition file and the view definition file are updateable without requiring any modification to an underlying program code for displaying the menu.